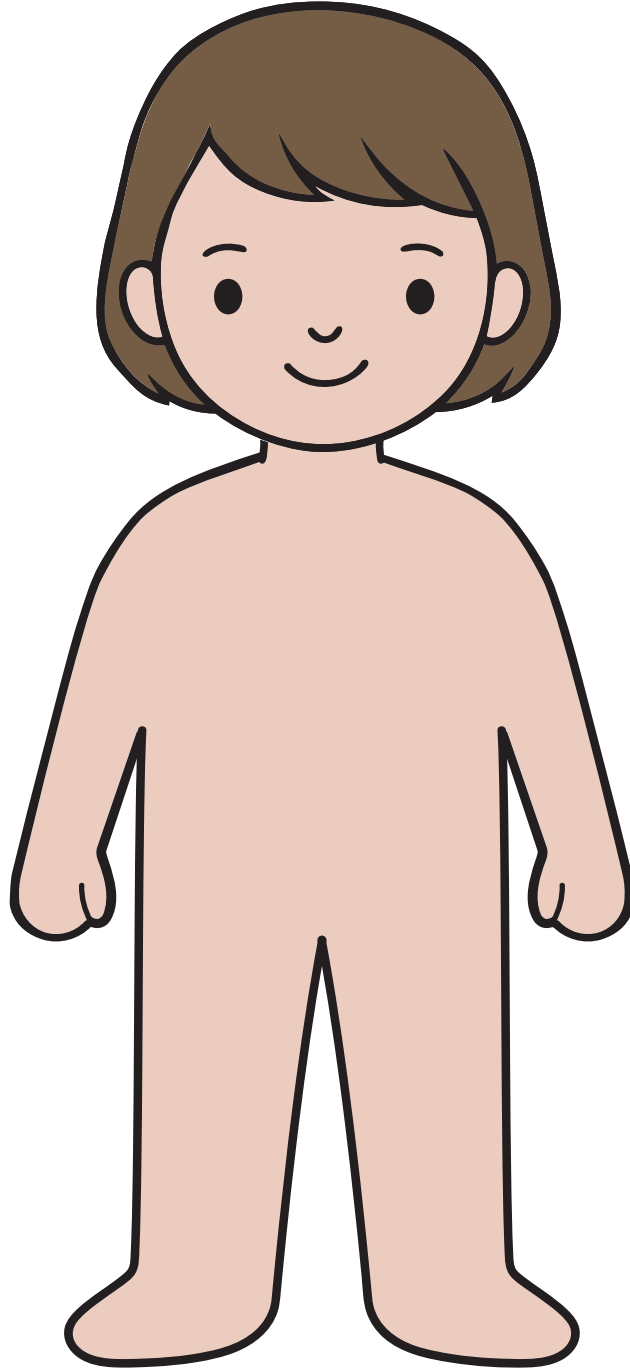
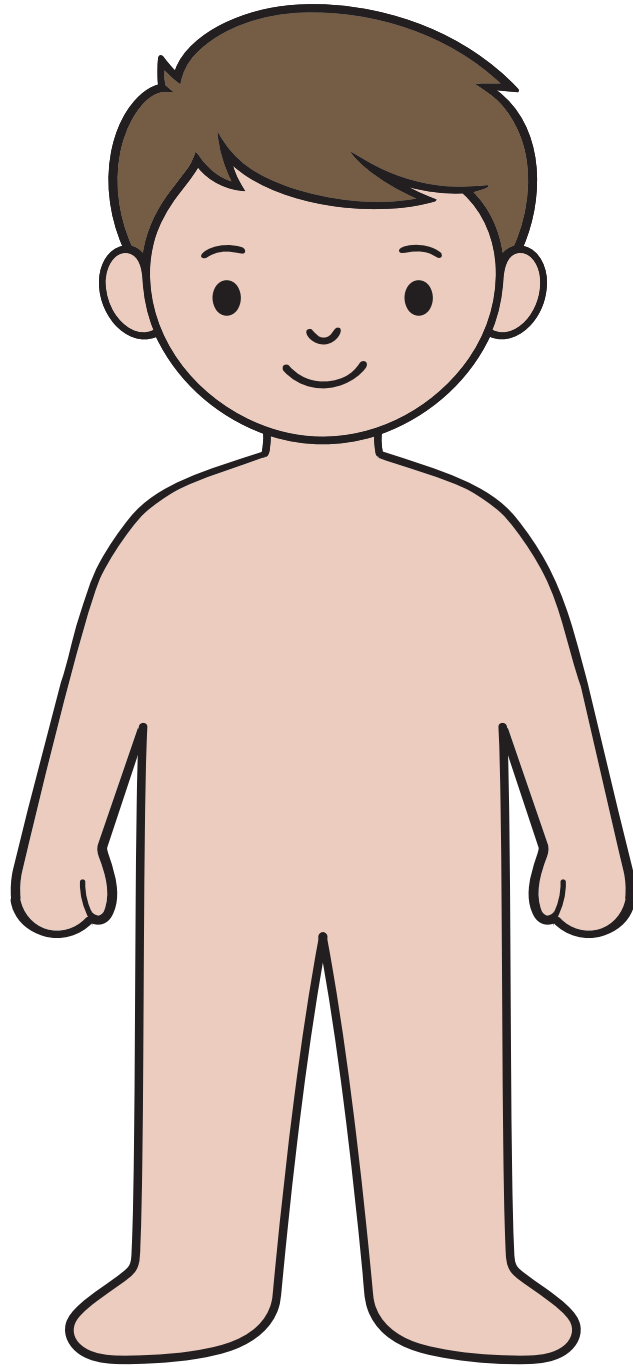
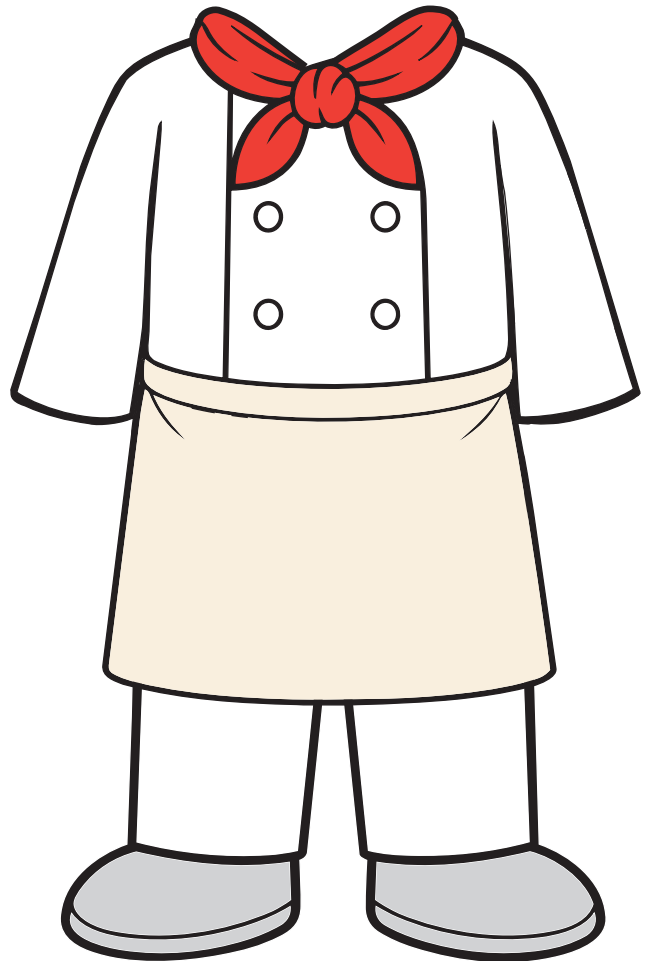
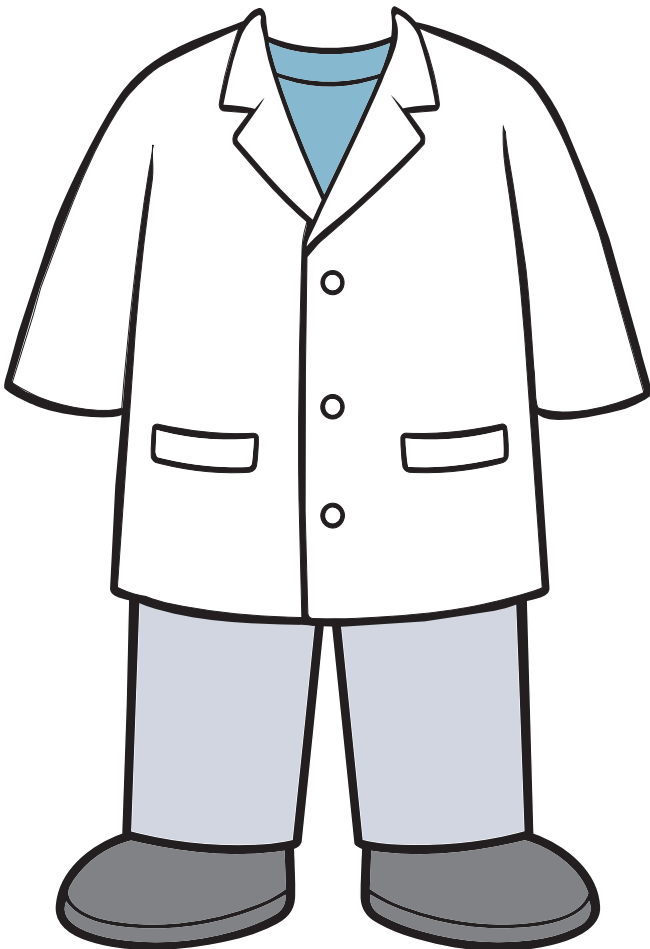
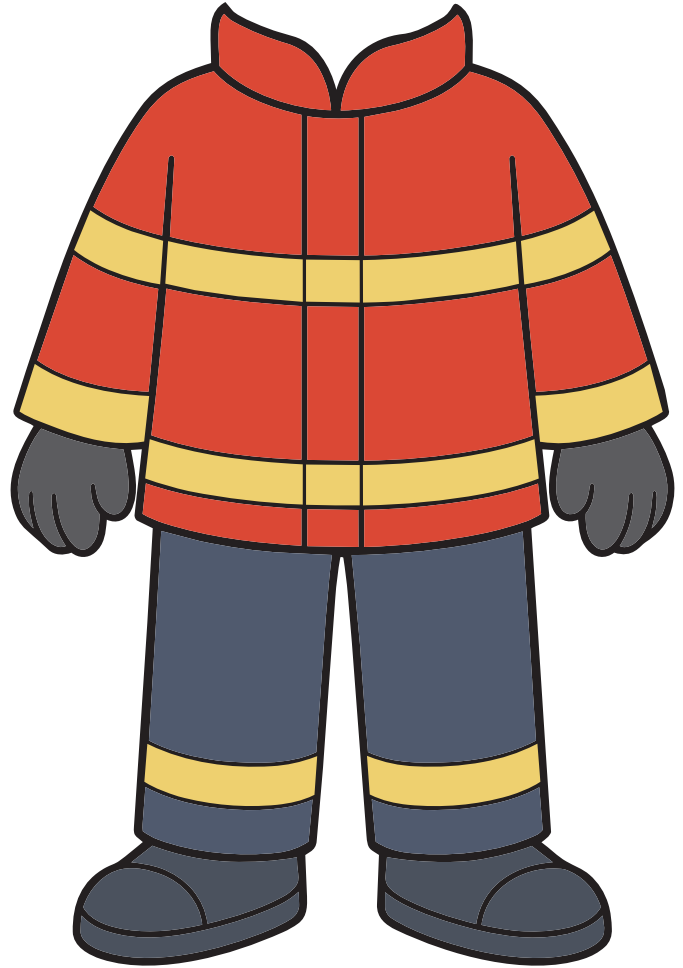
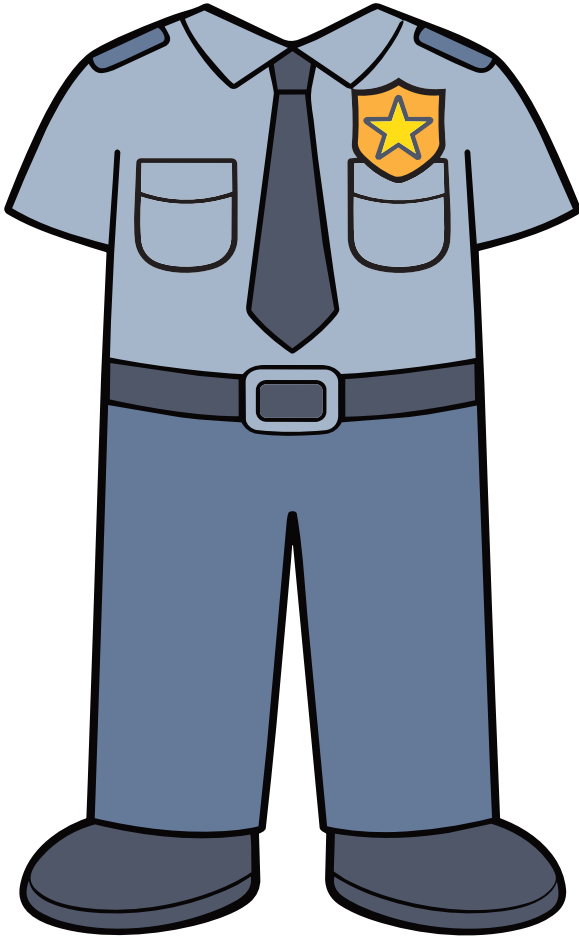


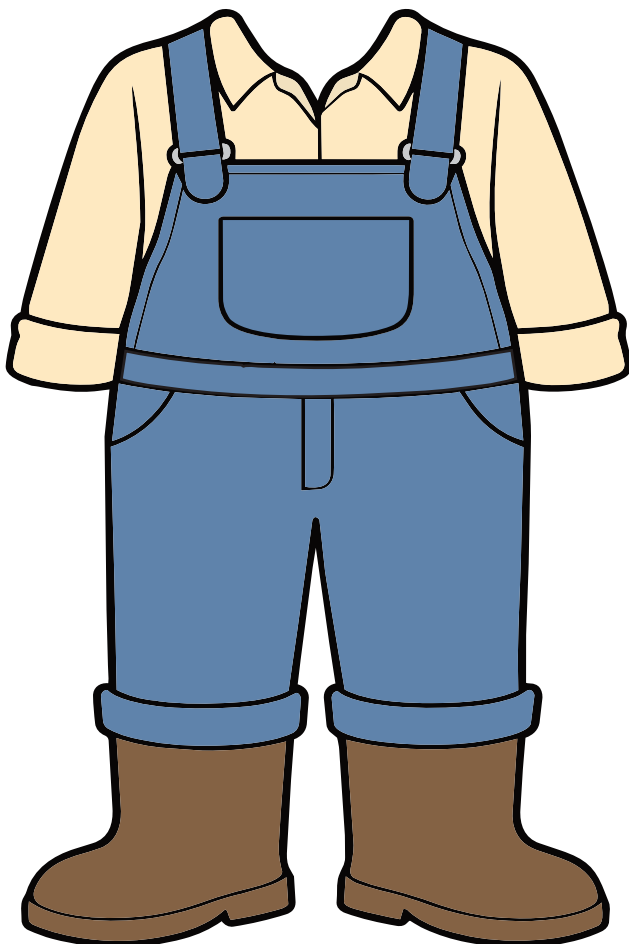
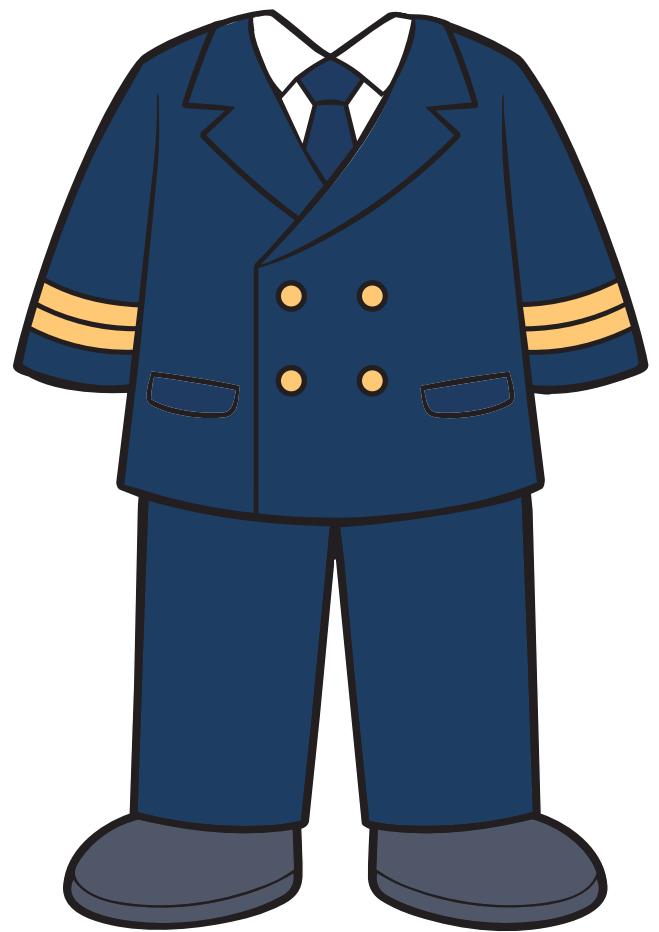
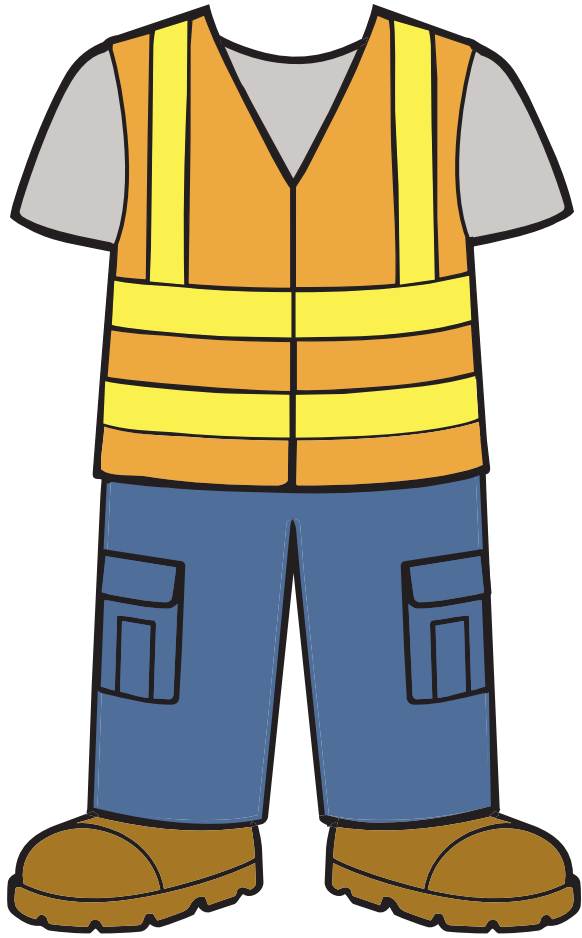
# Build the Worker

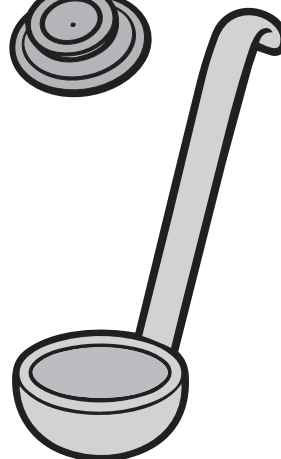
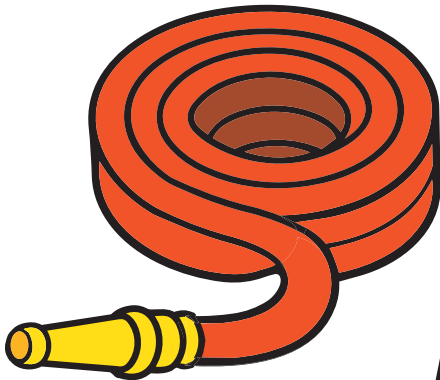
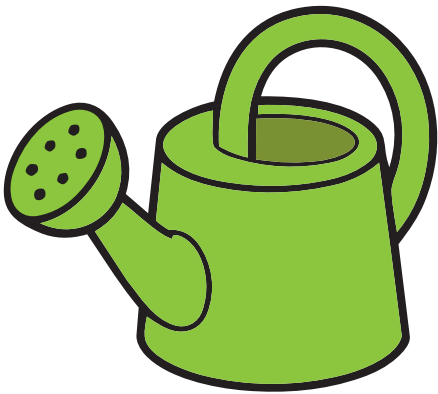
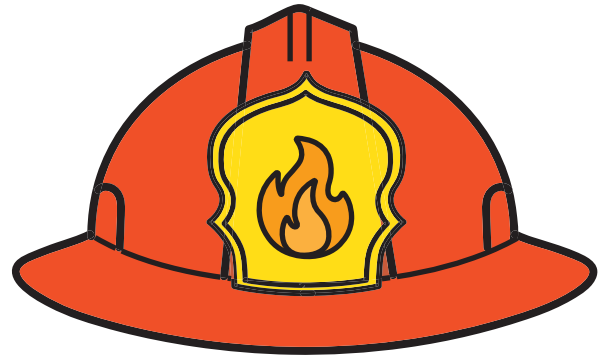
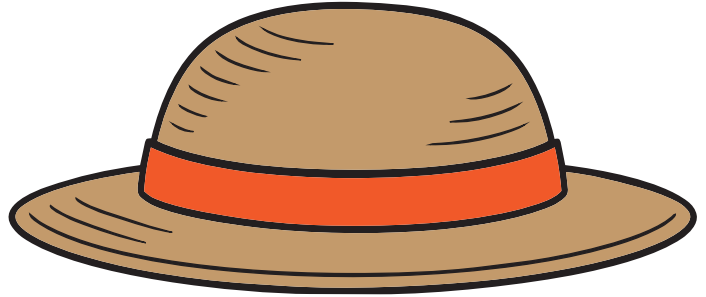
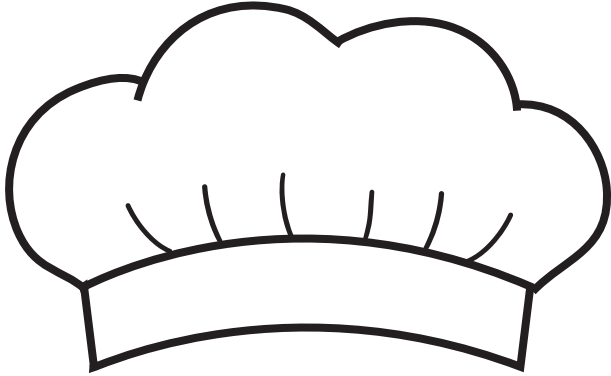
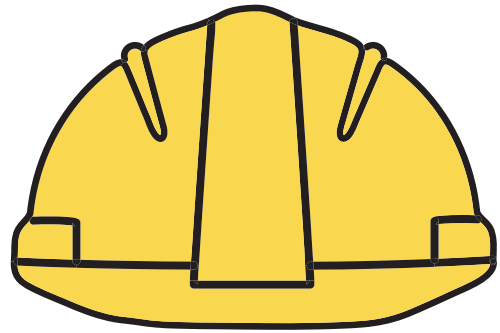
Match the clothes, hat, and tool. Then put them on the character.











**firefighter**

**police officer**

**doctor**

**chef**

**builder**

**farmer**

**pilot**

**hose**

**walkie-talkie**

**stethoscope**

**ladle**

**hammer**

**watering can**

**headset**